



## Introduction

### Description

uxTank is a game of tank shooting for Xwindows.

### Author

2006 - 2007, Carlos Nicolini  
carlos.nicolini@gmail.com  
ux.tank.googlepages.com  
Montevideo, Uruguay

### English Manual

Murray Lewis

### Italian Manual

Giovanni Zimotti  
[giovannizimotti@gmail.com](mailto:giovannizimotti@gmail.com) - <http://ubuntugame.blogspot.com>  
Cagnano Varano (Foggia), Italy

### Requirements

The requirements to compile and run uxTank are:

Operating System: Linux (It may work in some other flavours of Unix)  
Libraries: X11, Xpm, SDL\_mixer and SDL\_mixer-devel headers (SDL\_mixer-devel-xxxx.rpm).  
Compiler: g++

### License

GPL

### Made Using

GCC (g++), VIM, SDL & The GIMP

## Some Screenshots





## Install from Debian package (.deb)

**Download** the Debian package (uxtank\_X.X\_i386.deb).

**Login** as root

```
su
```

**Install** with the following command:

```
dpkg -i uxtank_X.X_i386.deb
```

If all goes well, a new executable called `/usr/games/uxtank` will appear.

## Compiling

To compile uxTank, follow these steps:

**Download** the file that contains the sources (uxtankX.X.tgz).

**Uncompress** the file that contains the sources with the following command:

```
tar zxvf uxtankX.X.tgz
```

*In this case, version X.X is used as an example, but the command can be used for any version.*

uxTank should now have created a new directory.

**Login** as root

```
su
```

**Navigate** to the directory created in the previous step with the following command:

```
cd uxtankX.X
```

Now compile the sources with the following commands:

```
make  
make install
```

If all goes well, a new executable called `/usr/games/uxtank` will appear.

*In the case of an error, check that the libraries mentioned in the requirements section are installed.*

## Running

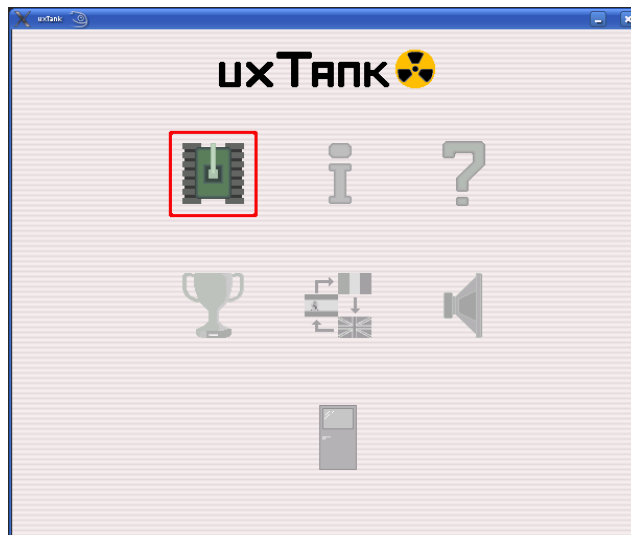
You can now run uxTank directly from the console executing the command:

```
uxtank
```

## Operation

### Main Menu

The following image shows the main menu:



To select an option, move the cursor with the ARROW KEYS and press ENTER.  
To exit the menu or any option, you can use the ESC key.

### Main menu options:



Begin a Game



Information on the Game



Help



Top Scores



Language selection



Sound on/off



Exit

## Playing the Game

The objectives of the game are to shoot everything that appears and to capture all the bonuses that you can.

## Keys

The following table shows the keys used to play the game:

<b>Arrow Keys</b>	<i>Move the tank</i>
<b>Z</b>	<i>Rotate the cannon anticlockwise</i>
<b>C</b>	<i>Rotate the cannon clockwise</i>
<b>X</b>	<i>Fire cannon</i>
<b>ENTER</b>	<i>Fire bomb</i>
<b>P</b>	<i>Pause/Continue</i>
<b>ESC</b>	<i>Quit</i>

## Bonus



Increases your energy



Gives you more bombs



Opens the next level

For every 10000 points an extra tank is obtained.