



Introduction

Description

uxTank is a game of tank shooting for Xwindows.

Author

2006 - 2007, Carlos Nicolini
carlos.nicolini@gmail.com
ux.tank.googlepages.com
Montevideo, Uruguay

English Manual

Murray Lewis

Italian Manual

Giovanni Zimotti
giovannizimotti@gmail.com - <http://ubuntugame.blogspot.com>
Cagnano Varano (Foggia), Italy

Requirements

The requirements to compile and run uxTank are:

Operating System: Linux (It may work in some other flavours of Unix)

Libraries: X11, Xpm, SDL_mixer and SDL_mixer-devel headers (SDL_mixer-devel-xxxx.rpm).

Compiler: g++

License

GPL

Made Using

GCC (g++), VIM, SDL & The GIMP

Some Screenshots



Install from Debian package (.deb)

Download the Debian package (uxtank_X.X_i386.deb).

Login as root

```
su
```

Install with the following command:

```
dpkg -i uxtank_X.X_i386.deb
```

If all goes well, a new executable called `/usr/games/uxtank` will appear.

Compiling

To compile uxTank, follow these steps:

Download the file that contains the sources (uxtankX.X.tgz).

Uncompress the file that contains the sources with the following command:

```
tar zxvf uxtankX.X.tgz
```

In this case, version X.X is used as an example, but the command can be used for any version.

uxTank should now have created a new directory.

Login as root

```
su
```

Navigate to the directory created in the previous step with the following command:

```
cd uxtankX.X
```

Now compile the sources with the following commands:

```
make  
make install
```

If all goes well, a new executable called `/usr/games/uxtank` will appear.

In the case of an error, check that the libraries mentioned in the requirements section are installed.

Running

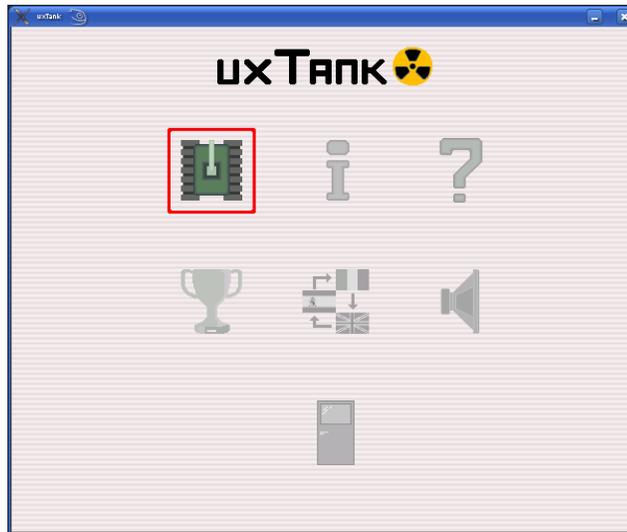
You can now run uxTank directly from the console executing the command:

```
uxtank
```

Operation

Main Menu

The following image shows the main menu:



To select an option, move the cursor with the ARROW KEYS and press ENTER. To exit the menu or any option, you can use the ESC key.

Main menu options:



Begin a Game



Information on the Game



Help



Top Scores



Language selection



Sound on/off



Exit

Playing the Game

The objectives of the game are to shoot everything that appears and to capture all the bonuses that you can.

Keys

The following table shows the keys used to play the game:

Arrow Keys	<i>Move the tank</i>
Z	<i>Rotate the cannon anticlockwise</i>
C	<i>Rotate the cannon clockwise</i>
X	<i>Fire cannon</i>
ENTER	<i>Fire bomb</i>
P	<i>Pause/Continue</i>
ESC	<i>Quit</i>

Bonus



Increases your energy



Gives you more bombs



Opens the next level

For every 10000 points an extra tank is obtained.